

A Multi-agent Smart User Model for Cross-domain Recommender Systems

Gustavo González, Beatriz López, Josep Lluís de la Rosa

Institut d'Informàtica i Aplicacions. Agents Research Lab. Universitat de Girona
Campus Montilivi, Edifici P-4. E-17071, Girona, Spain.
{gustavog, blopez, pepluis}@eia.udg.es

ABSTRACT

This paper describes our approach to the next generation of open, distributed and heterogeneous recommender systems using *Smart User Models (SUM)*. Our work focuses on integrating multiple agent-based services based on a unique representation of the user in what is called a *Multi-agent Smart User Model*. Intelligent agents are used in order to obtain a single user model instead of having several versions of the same user spread throughout various services. A methodology has been developed using incremental aggregation of information, which favors non-intrusive behavior of the user model in order to determine objective, subjective and emotional user features.

Keywords

User modeling, cross-domain recommender systems, incremental learning, Smart User Models.

INTRODUCTION

The development of smart adaptive systems [1] is a cornerstone for personalizing services for the next generation of open, distributed and heterogeneous recommender systems. Agent Technology has contributed to the integration of services [11], but this integration has mainly been performed from a service point of view and is not usually centered on the user. Over the last years, our research group has been working with distributed services on the Internet using Agent Technology [9]. Currently we are dealing with challenges concerning: 1) the development of a unique, reusable and adaptive user model regarding objective, subjective and emotional user features ; 2) mapping user preferences from specific applications in several domains to this unique user model.

The next generation of recommender systems will have a moderately portable user model, which will interact with

services in several open, distributed and heterogeneous environments to communicate user preferences in several domains. This requires the definition of the *Smart User Model (SUM)* and the corresponding infrastructure to integrate the user information across several services.

This paper is organized as follows: First, we define the *SUM* components. Second, we describe the mechanism for incremental aggregation of information in the *SUM*. Third, we explain the multi-agent framework in which it operates. The paper concludes with some contributions and plans for further research.

SMART USER MODEL

We have carried out work based on creating an adaptive user model [8] that should be able to pick up any type of objective, subjective or emotional user features (explicit or implicit). For this purpose, [4] defines the following *SUM* as the collection of attribute-value pairs that characterize the user. Where the collection of attribute-value pairs represents objective (*O*), subjective (*S*) and emotional (*E*) features of the user. These sorts of features form three components in the user model: U^O , U^S and U^E . To summarize:

$$SUM_i = \langle U^O, U^S, U^E \rangle$$

This definition is useful in order to develop the mechanism for incremental aggregation of user information.

MAPPING USER FEATURES IN SEVERAL DOMAINS

From the *SUM* definition, we propose a methodology that can be applied to both learn user features from user information stored in recommender systems and deliver the user features to other recommender systems. In order to use the *SUM* in several application domains, we first define the user model (*UM*) in a given existing application domain i as follows:

$$UM_i = \{AD_i, AI_i, AU_i\}$$

Where *AD* is the set of domain characteristics, *AI* is the set of user interests and *AU* is the set of socio-demographic features of the user i required by the application. Then, we establish a relationship between the *SUM* and the UM_i by means of a weighted graph, $G(SUM, UM_i)$. This graph connects *SUM* user features with particular user features

required in the application domain UM_i . In particular, SUM emotional features modify the weights used on the graph according to the emotional state of the user (For more details see [4]). The methodology is based on the combination of machine learning methods: inductive methods (generalization) and deductive methods (specialization). For details on SUM management see ([5]). Therefore, instead of making the user fill out the UM of each application, we shift information from and to UMs of different domains according to the graphs that are defined by each application.

MULTI-AGENT FRAMEWORK

We exploit the synergy between the flexibility of multi-agent systems and the learning capabilities of smart adaptive systems in order to develop a *Multi-agent Smart User Model*. Our approach to user modeling includes the *interoperability* and *coordination* [3] of several autonomous agents with an incremental learning process based on Support Vector Machines [2]. Our framework of *Multi-agent Smart User Model* is able to provide information about the user when a new application in the environment requires it (reactivity); it is able to search for new applications in which the user could be interested (pro-activity); and it can interact with other user models to obtain recommendations in a collaborative way [7]. It is based on two groups of agents: The *Web Service Agents* group (*WSA*) and the *Ubiquitous Agents* group (*UA*). The *WSA* provides autonomy capabilities regarding automatically finding services in a specific domain. The *UA* provides initialization, identification, interoperability, control, coordination, management and storage of the user preferences allowing flexible and autonomous human-agent interaction. The *UA* integrates a new generic and portable user model that works in accordance with [10] and our SUM definition. Coordination between the *WSA* and *UA* is established mainly by two mechanisms. First, the *WSA* requests personalized information from the *UA* in order to deal with the recommender systems in the environment. Second, the *UA* receives information from the *WSA* regarding the success or failure of the application interaction. This relevance feedback is used by the *UA* to learn about the user's interests, so the corresponding SUM and the graph $G(SUM, UM_i)$ of the application is updated.

CONCLUSIONS AND FUTURE WORK

The next generation of open environments will use *Smart User Models*, which include, among other attributes, the emotional factor [6] of the human being who they represent. The implementation of the *Multi-agent Smart User Model* makes transferring knowledge feasible (i.e. user preferences) from one domain, in which the user has already been profiled, to another, with which the user has never interacted before. The methodology developed can be used to learn user features from user information stored in recommender systems, and deliver the user features to other recommender systems. We are currently testing our hypothesis on the use of kernel-based methods [12] in

order to construct automatic mapping of user features into the high-dimensional feature space of several domains. We think that in the near future our model will provide a rich workbench to test learning methods (acquisition and information shifts of user features) in open environments.

ACKNOWLEDGMENTS

This research project has been supported by the Spanish project DPI2001-2094-C03-01 of the Science and Technology Ministry (MCYT).

REFERENCES

1. C. Angulo, and A. Català, Online Learning with kernels for Smart Adaptive Systems: a review, In Proc. European Network for Intelligent Technologies , Oulu, Finland. 2003.
2. C. Angulo, X. Parra, and A. Català. K-SVCR. A Multiclass Support Vector Machine. *Neurocomputing. Special issue: Support Vector Machines*, 55(1/2):57–77, 2003.
3. FIPA. <http://www.fipa.org/specs/fipa00001/>
4. G. González, B. López, and J. de la Rosa. Managing Emotions in Smart User Models for Recommender Systems. In *Proc. of ICEIS'04*. pp. 187–194, Porto, Portugal, April 2004.
5. G. González, B. López, and J. de la Rosa. Smart User Models for Tourism: A Holistic Approach for Personalized Tourism Services. *ITT Information Technology Tourism Journal*, 6(4):273–286, March 2004.
6. G. González, B. López, and J. L. de la Rosa. The Emotional Factor: An Innovative Approach to User Modelling for Recommender Systems. *Workshop on Recommendation and Personalization in e-Commerce.*, pp. 90–99, Málaga, (Spain), May 2002.
7. N. Good, J. Schafer, J. Konstan, A. Borchers, B. Sarwar, J. Herlocker, and J. Riedl. Combining collaborative filtering with personal agents for better recommendations. In *Proceedings of AAAI*, volume 35, pp. 439–446. AAAI Press, 1999.
8. A. Kobsa. Generic User Modelling Systems. *User Modelling and User-Adapted Interaction (UMUAI)*, 11:49–63, 2001.
9. M. Montaner, and et.al. *IREs: On the Integration of Restaurant Services*. AgentCities Agent Technology Competition: Special Prize, Barcelona (Spain), 2003. Available at: <http://arlab.udg.es/GenialChef.pdf>.
10. P3P. <http://www.w3.org/TR/2002/REC-P3P-20020416/>
11. S. Willmott. Deploying Intelligent Systems on a Global Scale. *IEEE Intelligent Systems*, 19(5):71–73, Sept-Oct 2004.
12. T. Zhang and V. Iyengar. Recommender Systems Using Linear Classifiers. *Journal of Machine Learning Research*, 2:313–334, March 2002.